

My name is Pablo Cruz, I was born in Laredo, Texas on December 18, 1999. About 2½ years later, I moved into the city of Round Rock, Texas where I began my experience and interest with technology since I turned six years old. Around that time, I had many questions about technology including, but not limited to: How did engineers able to come up with ideas for mechanisms? How did the designers of 3D animated films model the 3D characters and setting onto the screen?

I first started taking Technology courses in middle school. The very first technology course that I took in school was Gateway to Technology. It is a two-year CTE course offered in middle school for a high school elective credit. It primarily focuses on pre-engineering and problem solving. We had done a lot of projects that I thought were interesting and fun, but this was only the beginning of my interest in technology.

Then when I started to attend freshman year of high school, I took a different technology course known as Digital Interactive Media (DIM). Its focus is pre-graphic design and how to use professional programs for media. This was the course I took where I learned how to use Adobe Photoshop, Adobe After Effects, and Adobe Premiere Pro. I also took the Adobe Photoshop certification test and passed when I took this course.

The following year, I moved out of Round Rock to live in the city of Austin and to attend a different high school as a sophomore. They offered a more interesting course known as Animation, so I decided to proceed with technology courses by taking that course. I finally found my niche of animation while enrolled in the course. Fortunately, there was an opportunity to enroll in a more advanced course for Animation for my next year in high school. I decided to enroll into the course and that is where I continue to work with technology today. In the future, I plan to attend college after high school and major in video game design. Then I want to graduate with a bachelor's degree and attend graduate school to earn a master's degree. Finally, I want to advance to work with a large video game designing company.

As of this day since August of 2017, I am currently a senior in the high school I attend in Austin. I have taken Advanced Animation during my junior year in high school in the school year before, where I have created more animations and videos and composed my very first demo reel which shows off my best works of Animation since my sophomore year in high school. Now I am taking a course known as Video Game Design, but is rather more than just designing video games. It is a multimedia class. During my time in this course, I will strive to make the best works of multimedia of my increasing ability so that I can show it off in my future updated demo reel and hopefully seek a career in the multimedia field.

Technology means advancement in research, more choices for entertainment, anything to comfort living beings. Technology means anything that can make a living being's life easier. It also had me answering the questions I asked myself before accurately. Based on the courses that I took in school. I can now better understand what technology means to me.